

- For an outreach project I must set up a list of “well known” stars, i.e.: stars with an assigned name, visible with naked eye, belonging to known constellations.

- For an outreach project I must set up a list of “well known” stars, i.e.: stars with an assigned name, visible with naked eye, belonging to known constellations.
- After selecting the main ones, I’d like to know the period of good visibility of each.

- For an outreach project I must set up a list of “well known” stars, i.e.: stars with an assigned name, visible with naked eye, belonging to known constellations.
- After selecting the main ones, I’d like to know the period of good visibility of each.

How did I proceed:

- For an outreach project I must set up a list of “well known” stars, i.e.: stars with an assigned name, visible with naked eye, belonging to known constellations.
- After selecting the main ones, I’d like to know the period of good visibility of each.

How did I proceed:

- 1 From some web site¹, and with hand editing I’ve written down a list of names into file `starlist.py`.

http://www.astro.wisc.edu/~dolan/constellations/starname_list.html
<https://www.naic.edu/~gibson/starnames/starnames.html>
<http://www.darkshire.net/jhkim/rpg/polaris/starnames.html>
https://en.wikipedia.org/wiki/List_of_proper_names_of_stars

- For an outreach project I must set up a list of “well known” stars, i.e.: stars with an assigned name, visible with naked eye, belonging to known constellations.
- After selecting the main ones, I’d like to know the period of good visibility of each.

How did I proceed:

- 1 From some web site¹, and with hand editing I’ve written down a list of names into file `starlist.py`.

```
http://www.astro.wisc.edu/~dolan/constellations/starname_list.html
https://www.naic.edu/~gibson/starnames/starnames.html
http://www.darkshire.net/jhkim/rpg/polaris/starnames.html
https://en.wikipedia.org/wiki/List_of_proper_names_of_stars
```

file: `starlist.py`

Star list with name and canonical name

```
#           Traditional name           Long name
STAR_DB = ["Acamar",                    "Theta 1 Eridani"],
           ["Achernar",                  "Alpha Eridani"],
           ["Achird",                    "Eta Cassiopeiae"],
....
           ["Zubeneigenubi",              "Alpha 2 Librae"],
           ["Zubeneschamali",            "Beta Librae"]]
```

- For an outreach project I must set up a list of “well known” stars, i.e.: stars with an assigned name, visible with naked eye, belonging to known constellations.
- After selecting the main ones, I’d like to know the period of good visibility of each.

How did I proceed:

- 1 From some web site¹, and with hand editing I’ve written down a list of names into file `starlist.py`.

```
http://www.astro.wisc.edu/~dolan/constellations/starname_list.html
https://www.naic.edu/~gibson/starnames/starnames.html
http://www.darkshire.net/jhkim/rpg/polaris/starnames.html
https://en.wikipedia.org/wiki/List_of_proper_names_of_stars
```

file: `starlist.py`

```
# Star list with name and canonical name

#           Traditional name           Long name
STAR_DB = [{"Acamar",           "Theta 1 Eridani"},
            ["Achernar",        "Alpha Eridani"],
            ["Achird",          "Eta Cassiopeiae"],
            ....
            ["Zubeneigenubi",    "Alpha 2 Librae"],
            ["Zubeneschamali",  "Beta Librae"]]
```

For simplicity the file contains valid python code, i.e.: star names are written as a python list

- 2 For the next steps I've used the Simbad module from astroquery in order to:
 - Verify the existence of the name
 - Retrieve star parameters (including the “canonical” name)

- 2 For the next steps I've used the Simbad module from astroquery in order to:
 - Verify the existence of the name
 - Retrieve star parameters (including the “canonical” name)

file: starinfo.py

```
import sys, time
from astroquery.simbad import Simbad
from starlist import STAR_DB

Simbad.add_votable_fields("flux(U)", "flux(B)", "flux(V)")

for star in STAR_DB:
    time.sleep(1)
    try:
        obj = Simbad.query_object(star[0])
    except Exception as e:
        print("Error:", str(e))
    else:
        if obj:
            obj_data = [obj["MAIN_ID"].data[0], obj['RA'].data[0],
                        obj['DEC'].data[0], obj["FLUX_U"].data[0],
                        obj["FLUX_B"].data[0], obj["FLUX_V"].data[0]]
            star.extend(obj_data)
            print(star)
        else:
            print( "%s (%s): not found" % (star[0], star[1]))
```

- 2 For the next steps I've used the Simbad module from astroquery in order to:
- Verify the existence of the name
 - Retrieve star parameters (including the “canonical” name)

file: starinfo.py

```
import sys, time
from astroquery.simbad import Simbad
from starlist import STAR_DB
```

```
Simbad.add_votable_fields("flux(U)", "flux(B)", "flux(V)")
```

```
for star in STAR_DB:
    time.sleep(1)
    try:
        obj = Simbad.query_object(star[0])
    except Exception as e:
        print("Error:", str(e))
    else:
        if obj:
            obj_data = [obj["MAIN_ID"].data[0], obj['RA'].data[0],
                        obj['DEC'].data[0], obj["FLUX_U"].data[0],
                        obj["FLUX_B"].data[0], obj["FLUX_V"].data[0]]
            star.extend(obj_data)
            print(star)
        else:
            print( "%s (%s): not found" % (star[0], star[1]))
```

Star fluxes are not included by default in the Simbad response, so I request them



- 2 For the next steps I've used the Simbad module from astroquery in order to:
- Verify the existence of the name
 - Retrieve star parameters (including the “canonical” name)

file: starinfo.py

```
import sys, time
from astroquery.simbad import Simbad
from starlist import STAR_DB

Simbad.add_votable_fields('FLUX_U', 'FLUX_B', 'FLUX_V')

for star in STAR_DB:
    time.sleep(1)
    try:
        obj = Simbad.query_object(star[0])
    except Exception as e:
        print("Error:", str(e))
    else:
        if obj:
            obj_data = [obj["MAIN_ID"].data[0], obj['RA'].data[0],
                        obj['DEC'].data[0], obj["FLUX_U"].data[0],
                        obj["FLUX_B"].data[0], obj["FLUX_V"].data[0]]
            star.extend(obj_data)
            print(star)
        else:
            print( "%s (%s): not found" % (star[0], star[1]))
```

Star fluxes are not included by default in the Simbad response, so I request them

The delay is needed because the Simbad server rejects request sequences which are too fast (to avoid DoS attacks)

- 2 For the next steps I've used the Simbad module from astroquery in order to:
 - Verify the existence of the name
 - Retrieve star parameters (including the “canonical” name)

file: starinfo.py

```
import sys, time
from astroquery.simbad import Simbad
from starlist import STAR_DB

Simbad.add_votable_fields('FLUX_U', 'FLUX_B', 'FLUX_V')

for star in STAR_DB:
    time.sleep(1)
    try:
        obj = Simbad.query_object(star[0])
    except Exception as e:
        print("Error:", str(e))
    else:
        if obj:
            obj_data = [obj["MAIN_ID"].data[0], obj['RA'].data[0],
                       obj['DEC'].data[0], obj["FLUX_U"].data[0],
                       obj["FLUX_B"].data[0], obj["FLUX_V"].data[0]]
            star.extend(obj_data)
            print(star)
        else:
            print( "%s (%s): not found" % (star[0], star[1]))
```

Star fluxes are not included by default in the Simbad response, so I request them

The delay is needed because the Simbad server rejects request sequences which are too fast (to avoid DoS attacks)

Print out star data

Executing starinfo.py

```
In [1]: %run starinfo.py
```

```
['Acamar', 'Theta 1 Eridani', b'* tet01 Eri', '02 58 15.715', '-40 18 17.03', ma  
['Achernar', 'Alpha Eridani', b'* alf Eri', '01 37 42.8454', '-57 14 12.310', -0  
['Achird', 'Eta Cassiopeiae', b'* eta Cas', '00 49 06.2907', '+57 48 54.675', 4.
```

```
....
```

```
Al Dhanab (Gamma Gruis): not found
```

```
....
```

```
['Zubenelgenubi', 'Alpha 2 Librae', b'* alf02 Lib', '14 50 52.7130', '-16 02 30.  
['Zubeneschamali', 'Beta Librae', b'* bet Lib', '15 17 00.4138', '-09 22 58.491'
```

Executing starinfo.py

```
In [1]: %run starinfo.py
```

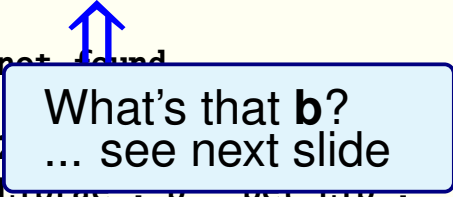
```
['Acamar', 'Theta 1 Eridani', b'* tet01 Eri', '02 58 15.715', '-40 18 17.03', ma  
['Achernar', 'Alpha Eridani', b'* alf Eri', '01 37 42.8454', '-57 14 12.310', -0  
['Achird', 'Eta Cassiopeiae', b'* eta Cas', '00 49 06.2907', '+57 48 54.675', 4.
```

```
.....
```

```
Al Dhanab (Gamma Gruis): not found
```

```
.....
```

```
['Zubenelgenubi', 'Alpha Librae', b'* zet Lib', '15 17 00.4138', '-09 22 58.491'  
['Zubeneschamali', 'Beta Librae', b'* beta Lib', '15 17 00.4138', '-09 22 58.491'
```



What's that **b**?
... see next slide

Executing starinfo.py

```
In [1]: %run starinfo.py
['Acamar', 'Theta 1 Eridani', b'* tet01 Eri', '02 58 15.715', '-40 18 17.03', ma
['Achernar', 'Alpha Eridani', b'* alf Eri', '01 37 42.8454', '-57 14 12.310', -0
['Achird', 'Eta Cassiopeiae', b'* eta Cas', '00 49 06.2907', '+57 48 54.675', 4.
....
Al Dhanab (Gamma Gruis): not found
....
['Zubenelgenubi', 'Alpha Librae', b'* zet Lib', '14 50 52.7130', '-16 02 30.
['Zubeneschamali', 'Beta Librae', b'* bet Lib', '15 17 00.4138', '-09 22 58.491'
```

↑
What's that **b**?
... see next slide

Notes:

- For all names not found (e.g.: Al Dhanab) I made some test in order to verify whether:
 - The name is not listed in Simbad
 - The name is listed with different spelling
 - Some other error

Then I edited file `starlist.py` accordingly.

Executing starinfo.py

```
In [1]: %run starinfo.py
['Acamar', 'Theta 1 Eridani', b'* tet01 Eri', '02 58 15.715', '-40 18 17.03', ma
['Achernar', 'Alpha Eridani', b'* alf Eri', '01 37 42.8454', '-57 14 12.310', -0
['Achird', 'Eta Cassiopeiae', b'* eta Cas', '00 49 06.2907', '+57 48 54.675', 4.
....
Al Dhanab (Gamma Gruis): not found
....
['Zubenelgenubi', 'Alpha ...', '14 50 52.7130', '-16 02 30.
['Zubeneschamali', 'Beta Librae', b'* bet Lib', '15 17 00.4138', '-09 22 58.491'
```

↑
What's that **b**?
... see next slide

Notes:

- For all names not found (e.g.: Al Dhanab) I made some test in order to verify whether:
 - The name is not listed in Simbad
 - The name is listed with different spelling
 - Some other error

Then I edited file starlist.py accordingly.

- From Simbad database I got the “canonical name”, the coordinates and the fluxes.

- Python 3 provides a formal support for strings in all the languages.

- Python 3 provides a formal support for strings in all the languages.
 - All strings are **unicode** strings

- Python 3 provides a formal support for strings in all the languages.
 - All strings are **unicode** strings
 - A new type has been defined: **bytes**

- Python 3 provides a formal support for strings in all the languages.
 - All strings are **unicode** strings
 - A new type has been defined: **bytes**
 - Input/output of strings must specify the *encoding*, to convert unicode into bytes and vice-versa

- Python 3 provides a formal support for strings in all the languages.
 - All strings are **unicode** strings
 - A new type has been defined: **bytes**
 - Input/output of strings must specify the *encoding*, to convert unicode into bytes and vice-versa
 - The most used encoding for western languages is UTF-8.

- Python 3 provides a formal support for strings in all the languages.
 - All strings are **unicode** strings
 - A new type has been defined: **bytes**
 - Input/output of strings must specify the *encoding*, to convert unicode into bytes and vice-versa
 - The most used encoding for western languages is UTF-8.
- In python 2 unicode support is via the **unicode** module
 - The type *str* was used both for strings and for byte arrays

- Python 3 provides a formal support for strings in all the languages.
 - All strings are **unicode** strings
 - A new type has been defined: **bytes**
 - Input/output of strings must specify the *encoding*, to convert unicode into bytes and vice-versa
 - The most used encoding for western languages is UTF-8.
- In python 2 unicode support is via the **unicode** module
 - The type *str* was used both for strings and for byte arrays

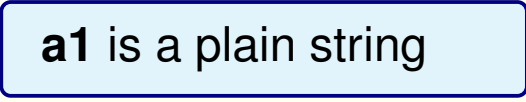
Examples

```
$ python
>>> a1 = "abcd"
>>> a2 = b"abcd"
>>> type(a1)
<class 'str'>
>>> type(a2)
<class 'bytes'>
>>> a2[0]+1
98
>>> a1[0]+1
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: Can't convert 'int' object to str implicitly
```

- Python 3 provides a formal support for strings in all the languages.
 - All strings are **unicode** strings
 - A new type has been defined: **bytes**
 - Input/output of strings must specify the *encoding*, to convert unicode into bytes and vice-versa
 - The most used encoding for western languages is UTF-8.
- In python 2 unicode support is via the **unicode** module
 - The type *str* was used both for strings and for byte arrays

Examples

```
$ python
>>> a1 = "abcd"
>>> a2 = b"abcd"
>>> type(a1)
<class 'str'>
>>> type(a2)
<class 'bytes'>
>>> a2[0]+1
98
>>> a1[0]+1
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: Can't convert 'int' object to str implicitly
```



- Python 3 provides a formal support for strings in all the languages.
 - All strings are **unicode** strings
 - A new type has been defined: **bytes**
 - Input/output of strings must specify the *encoding*, to convert unicode into bytes and vice-versa
 - The most used encoding for western languages is UTF-8.
- In python 2 unicode support is via the **unicode** module
 - The type *str* was used both for strings and for byte arrays

Examples

```
$ python
```

```
>>> a1 = "abcd"
```

```
>>> a2 = b"abcd"
```

```
>>> type(a1)
```

```
<class 'str'>
```

```
>>> type(a2)
```

```
<class 'bytes'>
```

```
>>> a2[0]+1
```

```
98
```

```
>>> a1[0]+1
```

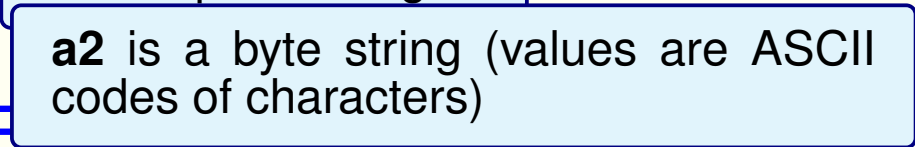
```
Traceback (most recent call last):
```

```
File "<stdin>", line 1, in <module>
```

```
TypeError: Can't convert 'int' object to str implicitly
```



a1 is a plain string



a2 is a byte string (values are ASCII codes of characters)

- Python 3 provides a formal support for strings in all the languages.
 - All strings are **unicode** strings
 - A new type has been defined: **bytes**
 - Input/output of strings must specify the *encoding*, to convert unicode into bytes and vice-versa
 - The most used encoding for western languages is UTF-8.
- In python 2 unicode support is via the **unicode** module
 - The type *str* was used both for strings and for byte arrays

Examples

```
$ python
```

```
>>> a1 = "abcd"
```

```
>>> a2 = b"abcd"
```

```
>>> type(a1)
```

```
<class 'str'>
```

```
>>> type(a2)
```

```
<class 'bytes'>
```

```
>>> a2[0]+1
```

```
98
```

```
>>> a1[0]+1
```

```
Traceback (most recent call last):
```

```
File "<stdin>", line 1, in <module>
```

```
TypeError: Can't convert 'int' object to str implicitly
```

a1 is a plain string

a2 is a byte string (values are ASCII codes of characters)

a2 elements are integers in [0-255]

- Python 3 provides a formal support for strings in all the languages.
 - All strings are **unicode** strings
 - A new type has been defined: **bytes**
 - Input/output of strings must specify the *encoding*, to convert unicode into bytes and vice-versa
 - The most used encoding for western languages is UTF-8.
- In python 2 unicode support is via the **unicode** module
 - The type *str* was used both for strings and for byte arrays

Examples

```
$ python
```

```
>>> a1 = "abcd"
```

```
>>> a2 = b"abcd"
```

```
>>> type(a1)
```

```
<class 'str'>
```

```
>>> type(a2)
```

```
<class 'bytes'>
```

```
>>> a2[0]+1
```

```
98
```

```
>>> a1[0]+1
```

```
Traceback (most recent call
```

```
File "<stdin>", line 1,
```

```
TypeError: Can't convert 'int' object to str implicitly
```

← a1 is a plain string

← a2 is a byte string (values are ASCII codes of characters)

← a2 elements are integers in [0-255]

← a1 elements are characters

Interpolation/formatting of strings

Interpolation/formatting of strings

- The traditional % operator:

```
a = "String with number: %d and text: %s" % (11, "eleven")
```

Interpolation/formatting of strings

- The traditional % operator:

```
a = "String with number: %d and text: %s" % (11, "eleven")
```

- The **format** method:

```
b = "String with number: {} and text: {}".format(11, "eleven")  
c = "String with number: {nn} and text: {tt}".format(nn=11, tt="eleven")
```

Interpolation/formatting of strings

- The traditional % operator:

```
a = "String with number: %d and text: %s" % (11, "eleven")
```

- The **format** method:

```
b = "String with number: {} and text: {}".format(11, "eleven")  
c = "String with number: {nn} and text: {tt}".format(nn=11, tt="eleven")
```

- The “**f**” special string (python 3.6):

```
nn = 11  
tt = "eleven"  
d = f"String with number: {nn} and text: {tt}"
```

Interpolation/formatting of strings

- The traditional % operator:

```
a = "String with number: %d and text: %s" % (11, "eleven")
```

- The **format** method:

```
b = "String with number: {} and text: {}".format(11, "eleven")  
c = "String with number: {nn} and text: {tt}".format(nn=11, tt="eleven")
```

- The “**f**” special string (python 3.6):

```
nn = 11  
tt = "eleven"  
d = f"String with number: {nn} and text: {tt}"
```

Both the `format()` method and the f-string, allow more complex specification of how to format the interpolated values.

Interpolation/formatting of strings

- The traditional % operator:

```
a = "String with number: %d and text: %s" % (11, "eleven")
```

- The **format** method:

```
b = "String with number: {} and text: {}".format(11, "eleven")  
c = "String with number: {nn} and text: {tt}".format(nn=11, tt="eleven")
```

- The “**f**” special string (python 3.6):

```
nn = 11  
tt = "eleven"  
d = f"String with number: {nn} and text: {tt}"
```

Both the `format()` method and the f-string, allow more complex specification of how to format the interpolated values.



3 A funny error in Simbad:

```
In [2]: aldanab = Simbad.query_object("al dhanab")
/usr/local/lib/python3.6/dist-packages/astroquery/simbad/core.py:136: UserWarning
(error.line, error.msg))
```

```
In [3]: aldanab = Simbad.query_object("gamma gruis")
```

```
In [4]: aldanab
```

```
Out[4]:
```

```
<Table masked=True length=1>
```

MAIN_ID	RA	DEC	RA_PREC	DEC_PREC	COO_ERR_MAJA	COO_ERR_MINA	...
	"h:m:s"	"d:m:s"			mas	mas	...
object	str13	str13	int16	int16	float32	float32	...
* gam Gru	21 53 55.7262	-37 21 53.479 9	9	9	5.280	3.520	...

```
In [5]: Simbad.query_objectids("gam gru")
```

```
Out[5]:
```

```
<Table length=32>
```

ID
bytes23
NAME Al Dhanab
PLX 5287
* gam Gru
.....

3 A funny error in Simbad:

```
In [2]: aldanab = Simbad.query_object("al dhanab")
/usr/local/lib/python3.6/dist-packages/astroquery/exceptions.py:10: UserWarning:
  (error.line, error.msg))
```

The search for "al dhanab" fails

```
In [3]: aldanab = Simbad.query_object("gamma gruis")
```

```
In [4]: aldanab
```

```
Out[4]:
```

```
<Table masked=True length=1>
```

MAIN_ID	RA	DEC	RA_PREC	DEC_PREC	COO_ERR_MAJA	COO_ERR_MINA	...
object	"h:m:s"	"d:m:s"	int16	int16	float32	float32	...
* gam Gru	21 53 55.7262	-37 21 53.479 9	9	9	5.280	3.520	...

```
In [5]: Simbad.query_objectids("gam gru")
```

```
Out[5]:
```

```
<Table length=32>
```

ID
bytes23
NAME Al Dhanab
PLX 5287
* gam Gru

```
.....
```

3 A funny error in Simbad:

```
In [2]: aldanab = Simbad.query_object("al dhanab")
/usr/local/lib/python3.6/dist-packages/astroquery/...
(error.line, error.msg)
```

The search for "al dhanab" fails

```
In [3]: aldanab = Simbad.query_object("gamma gruis")
```

```
In [4]: aldanab
```

```
Out[4]:
```

```
<Table masked=True length=1>
```

MAIN_ID	RA	DEC	RA_PREC	DEC_PREC	COO_ERR_MAJA	COO_ERR_MINA	...
object	"h:m:s"	"d:m:s"	int16	int16	float32	float32	...
* gam Gru	21 53 55.7262	-37 21 53.479 9	9	9	5.280	3.520	...

But the star exists, e.g.:
as "gamma gruis"

```
In [5]: Simbad.query_objectids("gam gru")
```

```
Out[5]:
```

```
<Table length=32>
```

```
ID
```

```
bytes23
```

```
-----
NAME Al Dhanab
```

```
PLX 5287
```

```
* gam Gru
```

```
.....
```

3 A funny error in Simbad:

```
In [2]: aldanab = Simbad.query_object("al dhanab")
/usr/local/lib/python3.6/dist-packages/astroquery/...
(error.line, error.msg)
```

The search for "al dhanab" fails

```
In [3]: aldanab = Simbad.query_object("gamma gruis")
```

```
In [4]: aldanab
```

```
Out[4]:
```

```
<Table masked=True length=1>
```

MAIN_ID	RA	DEC	RA_PREC	DEC_PREC	COO_ERR_MAJA	COO_ERR_MINA	...
object	"h:m:s"	"d:m:s"	int16	int16	float32	float32	...
* gam Gru	21 53 55.7262	-37 21 53.479 9	9	9	5.280	3.520	...

But the star exists, e.g.:
as "gamma gruis"

```
In [5]: Simbad.query_objectids("gam gru")
```

```
Out[5]:
```

```
<Table length=32>
```

```
      ID
  bytes23
-----
  NAME Al Dhanab
  PLX 5287
  * gam Gru
.....
```

And "al dhanab" is listed as alternative name

3 A funny error in Simbad:

```
In [2]: aldanab = Simbad.query_object("al dhanab")
/usr/local/lib/python3.6/dist-packages/astroquery/...
(error.line, error.msg)
```

The search for "al dhanab" fails

```
In [3]: aldanab = Simbad.query_object("gamma gruis")
```

```
In [4]: aldanab
```

```
Out[4]:
```

```
<Table masked=True length=1>
```

MAIN_ID	RA	DEC	RA_PREC	DEC_PREC	COO_ERR_MAJA	COO_ERR_MINA	...
object	"h:m:s"	"d:m:s"	int16	int16	float32	float32	...
* gam Gru	21 53 55.7262	-37 21 53.479 9	9	9	5.280	3.520	...

But the star exists, e.g.:
as "gamma gruis"

```
In [5]: Simbad.query_objectids("gam gru")
```

```
Out[5]:
```

```
<Table length=32>
```

ID	bytes23
NAME Al Dhanab	PLX 5287
* gam Gru	

And "al dhanab" is listed as alternative name

```
.....
```

For this and a few similar cases I've edited proper values by hand

- 4 Now we save the star list (variable `STAR_DB`) for future use:

```
In [6]: %store STAR_DB  
Stored 'STAR_DB' (list)
```

- 4 Now we save the star list (variable `STAR_DB`) for future use:

```
In [6]: %store STAR_DB  
Stored 'STAR_DB' (list)
```

- `STAR_DB` can be easily restored into the `ipython` environment with:
`%store -r.`

- 4 Now we save the star list (variable `STAR_DB`) for future use:

```
In [6]: %store STAR_DB  
Stored 'STAR_DB' (list)
```

- `STAR_DB` can be easily restored into the `ipython` environment with:
`%store -r.`
- Sometimes anyway it might be better to store a variable in a more general format (e.g.: to use it from languages other than python)

- 4 Now we save the star list (variable `STAR_DB`) for future use:

```
In [6]: %store STAR_DB  
Stored 'STAR_DB' (list)
```

- `STAR_DB` can be easily restored into the `ipython` environment with:
`%store -r.`
- Sometimes anyway it might be better to store a variable in a more general format (e.g.: to use it from languages other than python)
- **JSON** (**J**ava**S**cript **O**bject **N**otation) is a format used for data exchange in client-server applications.

- 4 Now we save the star list (variable `STAR_DB`) for future use:

```
In [6]: %store STAR_DB  
Stored 'STAR_DB' (list)
```

- `STAR_DB` can be easily restored into the `ipython` environment with:
`%store -r.`
- Sometimes anyway it might be better to store a variable in a more general format (e.g.: to use it from languages other than python)
- **JSON** (**J**ava**S**cript **O**bject **N**otation) is a format used for data exchange in client-server applications.
- Thanks to its simplicity is often used for data exchange in many other contexts.

- 4 Now we save the star list (variable `STAR_DB`) for future use:

```
In [6]: %store STAR_DB  
Stored 'STAR_DB' (list)
```

- `STAR_DB` can be easily restored into the `ipython` environment with:
`%store -r.`
- Sometimes anyway it might be better to store a variable in a more general format (e.g.: to use it from languages other than python)
- **JSON** (**J**ava**S**cript **O**bject **N**otation) is a format used for data exchange in client-server applications.
- Thanks to its simplicity is often used for data exchange in many other contexts.
- Python support for JSON data read/write is provided by module: `json`.

Generating a JSON file from STAR_DB:

```
In [1]: %store -r STAR_DB
```

```
In [2]: import json
```

```
In [3]: with open("star_db.json","w") as fpt:
...:     json.dump(STAR_DB,fpt)
...:
```

```
-----
TypeError                                 Traceback (most recent call last)
<ipython-input-3-8b34f18b3695> in <module>()
      1 with open("star_db.json","w") as fpt:
----> 2     json.dump(STAR_DB,fpt)
      ....
TypeError: b'* tet01 Eri' is not JSON serializable
```

```
In [4]:
```

Generating a JSON file from STAR_DB:

```
In [1]: %store -r STAR_DB
```

```
In [2]: import json
```

```
In [3]: with open("star_db.json","w") as fpt:
...:     json.dump(STAR_DB,fpt)
...:
```

TypeError Traceback (most recent call last)

```
<ipython-input-3-8b34f18b3695> in <module>()
```

```
    1 with open("star_db.json","w") as fpt:
```

```
----> 2     json.dump(STAR_DB,fpt)
```

```
.....
```

```
TypeError: b'* tet01 Eri' is not JSON serializable
```

Problem: not every python object is "JSON serializable"

```
In [4]:
```

Generating a JSON file from STAR_DB:

```
In [1]: %store -r STAR_DB
```

```
In [2]: import json
```

```
In [3]: with open("star_db.json","w") as fpt:
...:     json.dump(STAR_DB, fpt)
...:
```

TypeError Traceback (most recent call last)

```
<ipython-input-3-8b34f18b3695> in <module>()
```

```
1 with open("star_db.json","w") as fpt:
```

```
----> 2     json.dump(STAR_DB, fpt)
```

```
.....
```

```
TypeError: b'* tet01 Eri' is not JSON serializable
```

Problem: not every python object is "JSON serializable"

```
In [4]:
```

With further analysis we would find more non JSON serializable types into STAR_DB.

Generating a JSON file from STAR_DB:

```
In [1]: %store -r STAR_DB
```

```
In [2]: import json
```

```
In [3]: with open("star_db.json","w") as fpt:
...:     json.dump(STAR_DB, fpt)
...:
```

```
-----
TypeError                                Traceback (most recent call last)
```

```
<ipython-input-3-8b34f18b3695> in <module>()
```

```
    1 with open("star_db.json","w") as fpt:
```

```
----> 2     json.dump(STAR_DB, fpt)
```

```
.....
```

```
TypeError: b'* tet01 Eri' is not JSON serializable
```

Problem: not every python object is "JSON serializable"

```
In [4]:
```

With further analysis we would find more non JSON serializable types into STAR_DB.

```
In [4]: STAR_DB[0]
```

```
Out[4]:
```

```
['Acamar',
 'Theta 1 Eridani',
 b'* tet01 Eri',
 '02 58 15.715',
 '-40 18 17.03',
 masked,
 3.3299999,
 3.1800001]
```

```
In [5]: type(STAR_DB[0][5])
```

```
Out[5]: numpy.ma.core.MaskedConstant
```

```
In [6]: type(STAR_DB[0][6])
```

```
Out[6]: numpy.float32
```

Generating a JSON file from STAR_DB:

```
In [1]: %store -r STAR_DB
```

```
In [2]: import json
```

```
In [3]: with open("star_db.json","w") as fpt:
...:     json.dump(STAR_DB, fpt)
...:
```

TypeError Traceback (most recent call last)

```
<ipython-input-3-8b34f18b3695> in <module>()
    1 with open("star_db.json","w") as fpt:
----> 2     json.dump(STAR_DB, fpt)
    ....
```

```
TypeError: b'* tet01 Eri' is not JSON serializable
```

Problem: not every python object is "JSON serializable"

```
In [4]:
```

With further analysis we would find more non JSON serializable types into STAR_DB.

```
In [4]: STAR_DB[0]
```

```
Out[4]:
```

```
['Acamar',
 'Theta 1 Eridani',
 b'* tet01 Eri',
 '02 58 15.715',
 '-40 18 17.03',
 masked,
 3.3299999,
 3.1800001]
```

```
In [5]: type(STAR_DB[0][5])
```

```
Out[5]: numpy.ma.core.MaskedConstant
```

```
In [6]: type(STAR_DB[0][6])
```

```
Out[6]: numpy.float32
```

The **Simbad** module uses the numpy defined type `MaskedConstant` for values not defined, and `numpy.float32` for float numbers

file: convert.py

```
import numpy

def convert(stars):
    for star in stars:
        for ix, f in enumerate(star):
            if type(star[ix]) is numpy.float32:
                star[ix] = float(star[ix])
            elif type(star[ix]) is numpy.ma.core.MaskedConstant:
                star[ix] = 100.
            elif type(star[ix]) is bytes:
                star[ix] = star[ix].decode("ascii")
```

file: convert.py

```
import numpy
```

```
def convert(stars):
```

```
    for star in stars:
```

```
        for ix, f in enumerate(star):
```

```
            if type(star[ix]) is numpy.float32:
```

```
                star[ix] = float(star[ix])
```

```
            elif type(star[ix]) is numpy.ma.core.MaskedConstant:
```

```
                star[ix] = 100.
```

```
            elif type(star[ix]) is bytes:
```

```
                star[ix] = star[ix].decode("ascii")
```

Convert numpy.float32
into float



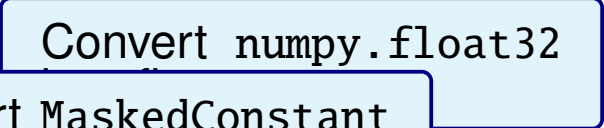
file: convert.py

```
import numpy
```

```
def convert(stars):
```


```
    for star in stars:
```

```
        for ix, f in enumerate(star):
```

```
            if type(star[ix]) is numpy.float32: 
```

```
                star[ix] = float(star[ix])
```

```
            elif type(star[ix]) is numpy.ma.MaskedConstant: 
```

```
                star[ix] = 100. 
```

```
            elif type(star[ix]) is bytes:
```

```
                star[ix] = star[ix].decode("ascii")
```

file: convert.py

```
import numpy
```

```
def convert(stars):
```

```
    for star in stars:
```

```
        for ix, f in enumerate(star):
```

```
            if type(star[ix]) is numpy.float32:
```

```
                star[ix] = float(star[ix])
```

```
            elif type(star[ix]) is numpy.ma.MaskedConstant:
```

```
                star[ix] = 100.
```

```
            elif type(star[ix]) is bytes:
```

```
                star[ix] = star[ix].decode("ascii")
```

Convert numpy.float32

Convert MaskedConstant
into an "impossible" value

Convert bytes
into a string

file: convert.py

```
import numpy

def convert(stars):
    for star in stars:
        for ix, f in enumerate(star):
            if type(star[ix]) is numpy.float32:
                star[ix] = float(star[ix])
            elif type(star[ix]) is numpy.MaskedConstant:
                star[ix] = 100.
            elif type(star[ix]) is bytes:
                star[ix] = star[ix].decode("ascii")
```

Convert numpy.float32

Convert MaskedConstant into an "impossible" value

Convert bytes into a string

Converting STAR_DB to be JSON serializable:

```
In [1]: %store -r STAR_DB
```

```
In [2]: %run convert.py
```

```
In [3]: convert(STAR_DB)
```

```
In [4]: STAR_DB[0]
```

```
Out[4]:
```

```
['Acamar',
 'Theta 1 Eridani',
 '* tet01 Eri',
 ...
```

```
In [5]: type(STAR_DB[0][5])
```

```
Out[5]: float
```

```
In [6]: type(STAR_DB[0][6])
```

```
Out[6]: float
```

file: convert.py

```
import numpy

def convert(stars):
    for star in stars:
        for ix, f in enumerate(star):
            if type(star[ix]) is numpy.float32:
                star[ix] = float(star[ix])
            elif type(star[ix]) is numpy.MaskedConstant:
                star[ix] = 100.
            elif type(star[ix]) is bytes:
                star[ix] = star[ix].decode("ascii")
```

Convert numpy.float32
Convert MaskedConstant into an "impossible" value
Convert bytes into a string

Converting STAR_DB to be JSON serializable:

In [1]: %store -r STAR_DB

In [2]: %run convert.py

In [3]: convert(STAR_DB)

In [4]: STAR_DB[0]

Out[4]:

```
['Acamar',
 'Theta 1 Eridani',
 '* tet01 Eri',
```

...

In [5]: type(STAR_DB[0][5])

Out[5]: float

In [6]: type(STAR_DB[0][6])

Out[6]: float

file: convert.py

```
import numpy

def convert(stars):
    for star in stars:
        for ix, f in enumerate(star):
            if type(star[ix]) is numpy.float32:
                star[ix] = float(star[ix])
            elif type(star[ix]) is numpy.MaskedConstant:
                star[ix] = 100.
            elif type(star[ix]) is bytes:
                star[ix] = star[ix].decode("ascii")
```

Convert numpy.float32
Convert MaskedConstant into an "impossible" value
Convert bytes into a string

Converting STAR_DB to be JSON serializable:

In [1]: %store -r STAR_DB

In [2]: %run convert.py

In [3]: convert(STAR_DB)

In [4]: STAR_DB[0]

Out[4]:

```
['Acamar',
 'Theta 1 Eridani',
 '* tet01 Eri',
```

...

In [5]: type(STAR_DB[0][5])

Out[5]: float

In [6]: type(STAR_DB[0][6])

Out[6]: float

file: convert.py

```
import numpy

def convert(stars):
    for star in stars:
        for ix, f in enumerate(star):
            if type(star[ix]) is numpy.float32:
                star[ix] = float(star[ix])
            elif type(star[ix]) is numpy.MaskedConstant:
                star[ix] = 100.
            elif type(star[ix]) is bytes:
                star[ix] = star[ix].decode("ascii")
```

Convert numpy.float32
Convert MaskedConstant into an "impossible" value
Convert bytes into a string

Converting STAR_DB to be JSON serializable:

In [1]: %store -r STAR_DB

In [2]: %run convert.py

In [3]: convert(STAR_DB)

In [4]: STAR_DB[0]

Out[4]:

```
['Acamar',
 'Theta 1 Eridani',
 '* tet01 Eri',
```

...

In [5]: type(STAR_DB[0][5])

Out[5]: float

In [6]: type(STAR_DB[0][6])

Out[6]: float

file: convert.py

```
import numpy

def convert(stars):
    for star in stars:
        for ix, f in enumerate(star):
            if type(star[ix]) is numpy.float32:
                star[ix] = float(star[ix])
            elif type(star[ix]) is numpy.MaskedConstant:
                star[ix] = 100.
            elif type(star[ix]) is bytes:
                star[ix] = star[ix].decode("ascii")
```

Convert numpy.float32
Convert MaskedConstant into an "impossible" value
Convert bytes into a string

Converting STAR_DB to be JSON serializable:

In [1]: %store -r STAR_DB

In [2]: %run convert.py

In [3]: convert(STAR_DB)

In [4]: STAR_DB[0]

Out[4]:

```
['Acamar',
 'Theta 1 Eridani',
 '* tet01 Eri',
```

...

In [5]: type(STAR_DB[0][5])

Out[5]: float

In [6]: type(STAR_DB[0][6])

Out[6]: float

Note: For a more general approach see: `json.JSONEncoder`

After conversion STAR_DB can be written as JSON:

```
In [1]: %store -r STAR_DB
```

```
In [2]: %run convert.py
```

```
In [3]: convert(STAR_DB)
```

```
In [4]: import json
```

```
In [5]: with open("star_db.json","w") as fpt:  
...:     json.dump(STAR_DB,fpt,indent=2)  
...:
```

After conversion STAR_DB can be written as JSON:

```
In [1]: %store -r STAR_DB
```


```
In [2]: %run convert.py
```

```
In [3]: convert(STAR_DB)
```

```
In [4]: import json
```

```
In [5]: with open("star_db.json","w") as fpt:  
...:     json.dump(STAR_DB,fpt,indent=2)  
...:
```

The indent value results
in a more readable format
of the JSON file



After conversion STAR_DB can be written as JSON:

```
In [1]: %store -r STAR_DB
```

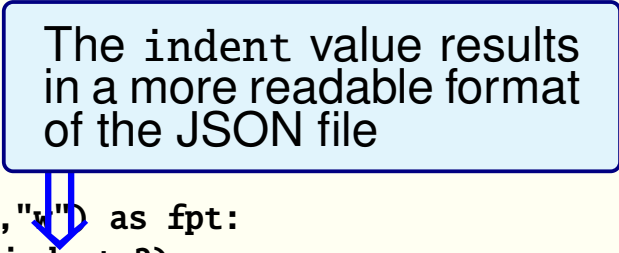
```
In [2]: %run convert.py
```

```
In [3]: convert(STAR_DB)
```

```
In [4]: import json
```

```
In [5]: with open("star_db.json","w") as fpt:
...:     json.dump(STAR_DB,fpt,indent=2)
...:
```

The indent value results in a more readable format of the JSON file



What does a JSON file look like:

```
In [6]: !more star_db.json
```

```
[
  [
    "Acamar",
    "Theta 1 Eridani",
    "* tet01 Eri",
    "02 58 15.715",
    "-40 18 17.03",
    100.0,
    3.3299999237060547,
    3.1800000066757202
  ],
  [
    "Achernar",
    "Alpha Eridani",
    "* alf Eri",
    ....
```

After conversion STAR_DB can be written as JSON:

```
In [1]: %store -r STAR_DB
```


```
In [2]: %run convert.py
```

```
In [3]: convert(STAR_DB)
```

```
In [4]: import json
```

```
In [5]: with open("star_db.json","w") as fpt:
...:     json.dump(STAR_DB,fpt,indent=2)
...:
```

The indent value results in a more readable format of the JSON file



What does a JSON file look like:

```
In [6]: !more star_db.json
```

```
[
  [
    "Acamar",
    "Theta 1 Eridani",
    "* tet01 Eri",
    "02 58 15.715",
    "-40 18 17.03",
    100.0,
    3.3299999237060547,
    3.1800000066757202
  ],
  [
    "Achernar",
    "Alpha Eridani",
    "* alf Eri",
    ....
```

The JSON standard can represent hierarchical structures like python *lists* and *dictionaries*.
Scalar values are either decimal numbers or strings

Let's go on working with the JSON file:

```
In [1]: import json
```

```
In [2]: with open("star_db.json") as fpt:
...:     star_db=json.load(fpt)
...:
```

```
In [3]: star_db.sort(key=lambda x: np.min(x[5:8]))
```

```
In [4]: star_db[0]
```

```
Out[4]:
```

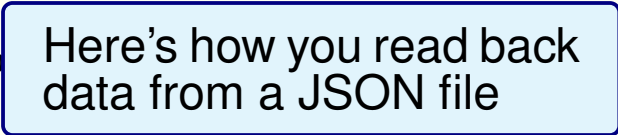
```
['Sirius',
 'Alpha Canis Majoris',
 '* alf CMa',
 '06 45 08.9172',
 '-16 42 58.017',
 -1.5099999904632568,
 -1.4600000381469727,
 -1.4600000381469727]
```

Let's go on working with the JSON file:

```
In [1]: import json
```

```
In [2]: with open("star_db.json") as fpt:
...:     star_db=json.load(fpt)
...:
```

Here's how you read back data from a JSON file



```
In [3]: star_db.sort(key=lambda x: np.min(x[5:8]))
```

```
In [4]: star_db[0]
```

```
Out[4]:
```

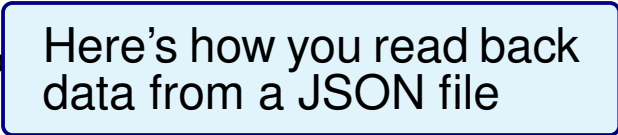
```
['Sirius',
 'Alpha Canis Majoris',
 '* alf CMa',
 '06 45 08.9172',
 '-16 42 58.017',
 -1.5099999904632568,
 -1.4600000381469727,
 -1.4600000381469727]
```

Let's go on working with the JSON file:

```
In [1]: import json
```

```
In [2]: with open("star_db.json") as fpt:
...:     star_db=json.load(fpt)
...:
```

Here's how you read back data from a JSON file



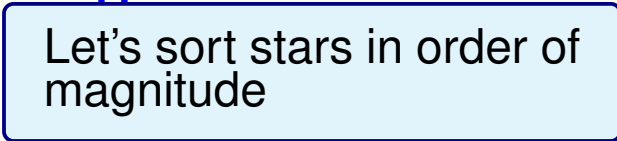
```
In [3]: star_db.sort(key=lambda x: np.min(x[5:8]))
```

```
In [4]: star_db[0]
```

```
Out[4]:
```

```
['Sirius',
 'Alpha Canis Majoris',
 '* alf CMa',
 '06 45 08.9172',
 '-16 42 58.017',
 -1.5099999904632568,
 -1.4600000381469727,
 -1.4600000381469727]
```

Let's sort stars in order of magnitude



Let's go on working with the JSON file:

```
In [1]: import json
```

```
In [2]: with open("star_db.json") as fpt:
...:     star_db=json.load(fpt)
...:
```

Here's how you read back data from a JSON file

```
In [3]: star_db.sort(key=lambda x: np.min(x[5:8]))
```

```
In [4]: star_db[0]
```

```
Out[4]:
```

```
['Sirius',
 'Alpha Canis Majoris',
 '* alf CMa',
 '06 45 08.9172',
 '-16 42 58.017',
 -1.5099999904632568,
 -1.4600000381469727,
 -1.4600000381469727]
```

Let's sort stars in order of magnitude

As you might expect the topmost star is Sirius

Let's go on working with the JSON file:

```
In [1]: import json
```

```
In [2]: with open("star_db.json") as fpt:
...:     star_db=json.load(fpt)
...:
```

Here's how you read back data from a JSON file

```
In [3]: star_db.sort(key=lambda x: np.min(x[5:8]))
```

```
In [4]: star_db[0]
```

```
Out[4]:
```

```
['Sirius',
 'Alpha Canis Majoris',
 '* alf CMA',
 '06 45 08.9172',
 '-16 42 58.017',
 -1.5099999904632568,
 -1.4600000381469727,
 -1.4600000381469727]
```

Let's sort stars in order of magnitude

As you might expect the topmost star is Sirius

Let's proceed with the next step:

file: altaz.py

```
import numpy as np
import astropy.units as u
from astropy.time import Time
from astropy.coordinates import SkyCoord, EarthLocation, AltAz
```

```
def atmidnight(star, location, utc_offset):
    h_offset = (utc_offset)*u.hour
    t0=Time("2017-01-01 00:00:00")-h_offset
    alldays = t0+np.arange(365)*u.day
    azsteps = AltAz(obstime=alldays, location=location)
    radec = " ".join(star[3:5])
    coords = SkyCoord(radec, unit=(u.hourangle, u.deg))
    altaz = coords.transform_to(azsteps)
    return altaz
```

```
firenze = EarthLocation.from_geodetic(lat=43.75*u.deg,
                                       lon=11.25*u.deg,
                                       height=40)
```

Let's go on working with the JSON file:

```
In [1]: import json
```

```
In [2]: with open("star_db.json") as fpt:
...:     star_db=json.load(fpt)
...:
```

Here's how you read back data from a JSON file

```
In [3]: star_db.sort(key=lambda x: np.min(x[5:8]))
```

```
In [4]: star_db[0]
```

```
Out[4]:
```

```
['Sirius',
 'Alpha Canis Majoris',
 '* alf CMA',
 '06 45 08.9172',
 '-16 42 58.017',
 -1.5099999904632568,
 -1.4600000381469727,
 -1.4600000381469727]
```

Let's sort stars in order of magnitude

As you might expect the topmost star is Sirius

Let's proceed with the next step:

file: altaz.py

```
import numpy as np
import astropy.units as u
from astropy.time import Time
from astropy.coordinates import SkyCoord,

def atmidnight(star, location, utc_offset):
    h_offset = (utc_offset)*u.hour
    t0=Time("2017-01-01 00:00:00")-h_offset
    alldays = t0+np.arange(365)*u.day
    azsteps = AltAz(obstime=alldays, location=location)
    radec = " ".join(star[3:5])
    coords = SkyCoord(radec, unit=(u.hourangle, u.deg))
    altaz = coords.transform_to(azsteps)
    return altaz
```

function atmidnight() computes a star alt-azimut coordinates at local midnight for every day of a year, from a given location on earth

```
firenze = EarthLocation.from_geodetic(lat=43.75*u.deg,
                                       lon=11.25*u.deg,
                                       height=40)
```

Let's go on working with the JSON file:

```
In [1]: import json
```

```
In [2]: with open("star_db.json") as fpt:
...:     star_db=json.load(fpt)
...:
```

Here's how you read back data from a JSON file

```
In [3]: star_db.sort(key=lambda x: np.min(x[5:8]))
```

```
In [4]: star_db[0]
```

```
Out[4]:
```

```
['Sirius',
 'Alpha Canis Majoris',
 '* alf CMA',
 '06 45 08.9172',
 '-16 42 58.017',
 -1.5099999904632568,
 -1.4600000381469727,
 -1.4600000381469727]
```

Let's sort stars in order of magnitude

As you might expect the topmost star is Sirius

Let's proceed with the next step:

file: altaz.py

```
import numpy as np
import astropy.units as u
from astropy.time import Time
from astropy.coordinates import SkyCoord,

def atmidnight(star, location, utc_offset):
    h_offset = (utc_offset)*u.hour
    t0=Time("2017-01-01 00:00:00")-h_offset
    alldays = t0+np.arange(365)*u.day
    azsteps = AltAz(obstime=alldays, location=location)
    radec = " ".join(star[3:5])
    coords = SkyCoord(radec, unit=(u.hourangle, u.deg))
    altaz = coords.transform_to(azsteps)
    return altaz
```

function atmidnight() computes a star alt-azimut coordinates at local midnight for every day of a year, from a given location on earth

```
firenze = EarthLocation.from_geodetic(lat=43.75*u.deg,
                                       lon=11.25*u.deg,
                                       height=40)
```

Here we also set up the proper location object

My purpose is to draw a plot of visibility of some stars, E.g.: Sirius and Polaris.

My purpose is to draw a plot of visibility of some stars, E.g.: Sirius and Polaris.

Let's use function `atmidnight()`:

```
In [1]: import json
```

```
In [2]: with open("star_db.json") as fpt:
...:     star_db=json.load(fpt)
...:
```

```
In [3]: star_db.sort(key=lambda x: np.min(x[5:8]))
```

```
In [4]: %run altaz.py
```

```
In [5]: sirius=atmidnight(star_db[0],firenze,1)
```

```
In [6]: polaris=atmidnight(star_db[59],firenze,1)
```

```
In [7]: plt.plot(sirius.alt)
```

```
In [8]: plt.plot(polaris.alt)
```

```
In [9]: plt.grid()
```

My purpose is to draw a plot of visibility of some stars, E.g.: Sirius and Polaris.

Let's use function `atmidnight()`:

```
In [1]: import json
```

```
In [2]: with open("star_db.json") as fpt:
...:     star_db=json.load(fpt)
...:
```

```
In [3]: star_db.sort(key=lambda x: np.min(x[5:8]))
```

```
In [4]: %run altaz.py
```

```
In [5]: sirius=atmidnight(star_db[0],firenze,1)
```

```
In [6]: polaris=atmidnight(star_db[59],firenze,1)
```

```
In [7] Q: How do I get (easily) the index of Polaris into list star_db?
```

```
In [8] A: [x[0] for x in star_db].index("Polaris")
```

```
In [9]: plt.grid()
```

My purpose is to draw a plot of visibility of some stars, E.g.: Sirius and Polaris.

Let's use function `atmidnight()`:

```
In [1]: import json
```

```
In [2]: with open("star_db.json") as fpt:
...:     star_db=json.load(fpt)
...:
```

```
In [3]: star_db.sort(key=lambda x: np.min(x[5:8]))
```

```
In [4]: %run altaz.py
```

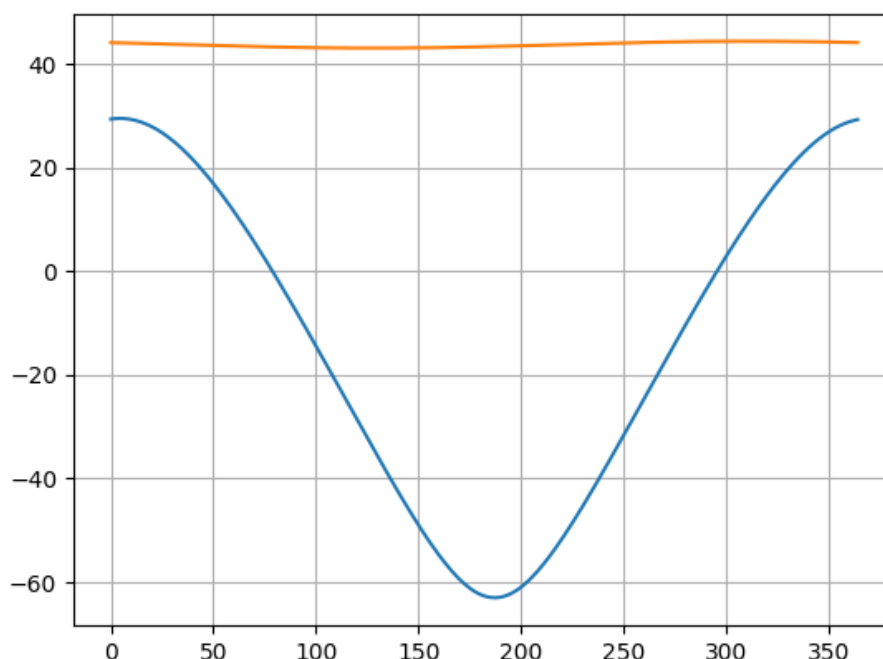
```
In [5]: sirius=atmidnight(star_db[0],firenze,1)
```

```
In [6]: polaris=atmidnight(star_db[59],firenze,1)
```

```
In [7] Q: How do I get (easily) the index of Polaris into list star_db?
```

```
In [8] A: [x[0] for x in star_db].index("Polaris")
```

```
In [9]: plt.grid()
```



Doing the plot a little better ...

Doing the plot a little better ...

file: `plotlabels.py`

```
import time
```

```
def mticks(yy):  
    tepoch = [time.mktime((yy,x,1,0,0,0,0,0,-1)) for x in range(1,13)]  
    mdays = [time.localtime(x)[7] for x in tepoch]  
    mnames = ["Jan 1", "Feb 1", "Mar 1", "Apr 1", "May 1", "Jun 1",  
              "Jul 1", "Aug 1", "Sep 1", "Oct 1", "Nov 1", "Dec 1"]  
    return mdays, mnames
```

Doing the plot a little better ...

file: `plotlabels.py`

```
import time
```

```
def mticks(yy):  
    teepoch = [time.mktime((yy,x,1,0,0,0,0,0,-1)) for x in range(1,13)]  
    mdays = [time.localtime(x)[7] for x in teepoch]  
    mnames = ["Jan 1", "Feb 1", "Mar 1", "Apr 1", "May 1", "Jun 1",  
             "Jul 1", "Aug 1", "Sep 1", "Oct 1", "Nov 1", "Dec 1"]  
    return mdays, mnames
```

...

```
In [10]: %run plotlabels.py
```

```
In [11]: mdays,mnames = mticks(2018)
```

```
In [12]: ticks = plt.xticks(mdays,mnames)
```

```
In [13]: axes=plt.gca()
```

```
In [14]: plt.xticks(rotation=45)
```

```
In [15]: axes.set_xlim(0,366)
```

Doing the plot a little better ...

file: `plotlabels.py`

```
import time
```

```
def mticks(yy):  
    tepoch = [time.mktime((yy,x,1,0,0,0,0,0,-1)) for x in range(1,13)]  
    mdays = [time.localtime(x)[7] for x in tepoch]  
    mnames = ["Jan 1", "Feb 1", "Mar 1", "Apr 1", "May 1", "Jun 1",  
             "Jul 1", "Aug 1", "Sep 1", "Oct 1", "Nov 1", "Dec 1"]  
    return mdays, mnames
```

...

```
In [10]: %run plotlabels.py
```

```
In [11]: mdays, mnames = mticks(2018)
```

```
In [12]: ticks = plt.xticks(mdays, mnames)
```

```
In [13]: mdays: [1, 32, 60, ...]
```

```
In [14]: mnames: ["Jan 1", "Feb 1", "Mar 1", ...]
```

```
In [15]: axes.set_xlim(0,366)
```

Doing the plot a little better ...

file: `plotlabels.py`

```
import time
```

```
def mticks(yy):  
    tepoch = [time.mktime((yy,x,1,0,0,0,0,0,-1)) for x in range(1,13)]  
    mdays = [time.localtime(x)[7] for x in tepoch]  
    mnames = ["Jan 1", "Feb 1", "Mar 1", "Apr 1", "May 1", "Jun 1",  
             "Jul 1", "Aug 1", "Sep 1", "Oct 1", "Nov 1", "Dec 1"]  
    return mdays, mnames
```

...

```
In [10]: %run plotlabels.py
```

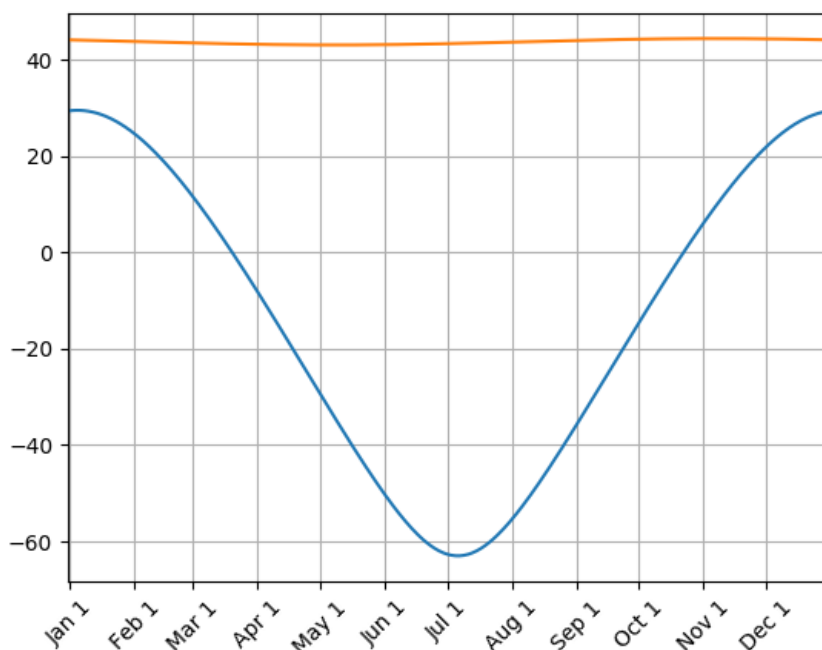
```
In [11]: mdays, mnames = mticks(2018)
```

```
In [12]: ticks = plt.xticks(mdays, mnames)
```

```
In [13] mdays: [1, 32, 60, ...]
```

```
In [14] mnames: ["Jan 1", "Feb 1", "Mar 1", ...]
```

```
In [15]: axes.set_xlim(0,366)
```



A collection of miscellaneous examples

Useful for:

- Sending messages to mailing lists
- Sending automated announces
- Sending error messages from procedures
- ...

Useful for:

- Sending messages to mailing lists
- Sending automated announces
- Sending error messages from procedures
- ...

file: `simplemail.py`

```
#!/usr/bin/python
import smtplib

def send(mailhost, sender, recipients, subj, body):
    message="""From: %s
To: %s
Subject: %s

""" % (sender, ', '.join(recipients), subj) + body

    s = smtplib.SMTP(mailhost)
    s.sendmail(sender, recipients, message)
    s.quit()

if __name__ == '__main__':
    send("smtp.arcetri.astro.it", "president@whitehouse.gov",
        ("lfini@arcetri.astro.it",), "Test message",
        "The quick brown fox jumps over the lazy dog")
```

Useful for:

- Sending messages to mailing lists
- Sending automated announces
- Sending error messages from procedures
- ...

file: `simplemail.py`

```
#!/usr/bin/python
import smtplib

def send(mailhost, sender, recipients, subj, body):
    message="""From: %s
To: %s
Subject: %s

""" % (sender, ', '.join(recipients), subj) + body

    s = smtplib.SMTP(mailhost)
    s.sendmail(sender, recipients, message)
    s.quit()

if __name__ == '__main__':
    send("smtp.arcetri.astro.it", "president@whitehouse.gov",
        ("lfini@arcetri.astro.it",), "Test message",
        "The quick brown fox jumps over the lazy dog")
```

Note: for this example we've used a server which does not require authentication.

The `smtplib` module, anyway, supports also TLS authentication

file: webserver.py

```
from http.server import HTTPServer, BaseHTTPRequestHandler

HEAD = """<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN">
<html><head>
</head><body>
<h3>Python for Astronomy 2018</h3>
<h2>Simple Web Server</h2>""".encode("utf8")
FORM = """<form action=uso_form>
Write here <input type=text name=text>
and press <input type=submit value=Send>
</form>""".encode("utf8")

class MyHTTPRequestHandler(BaseHTTPRequestHandler):
    def do_GET(self):
        try:
            text=self.path.split("?")[1].split("=")[1]
        except:
            text=""
        self.send_response(200)
        self.send_header(b"Content-Type", "text/html")
        self.end_headers()
        self.wfile.write(HEAD)
        if text:
            msg = "You wrote: %s <p>%text
            self.wfile.write(msg.encode("utf8"))
        self.wfile.write(FORM)

class WebServer(HTTPServer):
    def __init__(self):
        server_address = ('', 8888)
        HTTPServer.__init__(self, server_address, MyHTTPRequestHandler)

    def serve_forever(self):
        while True:
            self.handle_request()

server = WebServer()
server.serve_forever()
```

file: webserver.py

```
from http.server import HTTPServer, BaseHTTPRequestHandler

HEAD = """<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN">
<html><head>
</head><body>
<h3>Python for Astronomy 2018</h3>
<h2>Simple Web Server</h2>""".encode("utf8")
FORM = """<form action=uso_form>
Write here <input type=text name=text>
and press <input type=submit value=Send>
</form>""".encode("utf8")

class MyHTTPRequestHandler(BaseHTTPRequestHandler):
    def do_GET(self):
        try:
            text=self.path.split("?")[1].split("=")[1]
        except:
            text=""
        self.send_response(200)
        self.send_header(b"Content-Type", "text/html")
        self.end_headers()
        self.wfile.write(HEAD)
        if text:
            msg = "You wrote: %s <p>%text
            self.wfile.write(msg.encode("utf8"))
        self.wfile.write(FORM)

class WebServer(HTTPServer):
    def __init__(self):
        server_address = ('', 8888)
        HTTPServer.__init__(self, server_address, MyHTTPRequestHandler)

    def serve_forever(self):
        while True:
            self.handle_request()

server = WebServer()
server.serve_forever()
```

We implement the server deriving from class HTTPServer and implementing method: serve_forever()

file: webserver.py

```
from http.server import HTTPServer, BaseHTTPRequestHandler
```

```
HEAD = """<!DOCTYPE HTML PUB
<html><head>
</head><body>
<h3>Python for Astronomy 2018</h3>
<h2>Simple Web Server</h2>""".encode("utf8")
FORM = """<form action=uso_form>
Write here <input type=text name=text>
and press <input type=submit value=Send>
</form>""".encode("utf8")
```

HEAD: the top, fixed part of web page

```
class MyHTTPRequestHandler(BaseHTTPRequestHandler):
    def do_GET(self):
        try:
            text=self.path.split("?")[1].split("=")[1]
        except:
            text=""
        self.send_response(200)
        self.send_header(b"Content-Type", "text/html")
        self.end_headers()
        self.wfile.write(HEAD)
        if text:
            msg = "You wrote: %s <p>%text
            self.wfile.write(msg.encode("utf8"))
        self.wfile.write(FORM)
```

```
class WebServer(HTTPServer):
    def __init__(self):
        server_address = ('', 8888)
        HTTPServer.__init__(self, server_address, MyHTTPRequestHandler)

    def serve_forever(self):
        while True:
            self.handle_request()

server = WebServer()
server.serve_forever()
```

We implement the server deriving from class HTTPServer and implementing method: serve_forever()

file: webserver.py

```
from http.server import HTTPServer, BaseHTTPRequestHandler
```

```
HEAD = """<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01//EN"
<html><head>
</head><body>
<h3>Python for Astronomy 2018</h3>
<h2>Simple Web Server</h2>""" .encode("utf8")
FORM = """<form action=uso_form>
Write here <input type=text name=t
and press <input type=submit value
</form>""" .encode("utf8")
```

HEAD: the top, fixed part of web page

FORM: the bottom, fixed part of web page

```
class MyHTTPRequestHandler(BaseHTTPRequestHandler):
    def do_GET(self):
        try:
            text=self.path.split("?")[1].split("=")[1]
        except:
            text=""
        self.send_response(200)
        self.send_header(b"Content-Type", "text/html")
        self.end_headers()
        self.wfile.write(HEAD)
        if text:
            msg = "You wrote: %s <p>%text
            self.wfile.write(msg.encode("utf8"))
        self.wfile.write(FORM)
```

```
class WebServer(HTTPServer):
    def __init__(self):
        server_address = ('', 8888)
        HTTPServer.__init__(self, server_address, MyHTTPRequestHandler)
```

```
    def serve_forever(self):
        while True:
            self.handle_request()
```

```
server = WebServer()
server.serve_forever()
```

We implement the server deriving from class HTTPServer and implementing method: serve_forever()

file: webserver.py

```
from http.server import HTTPServer, BaseHTTPRequestHandler
```

```
HEAD = """<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01//EN"
<html><head>
</head><body>
<h3>Python for Astronomy 2018</h3>
<h2>Simple Web Server</h2>""" .encode("utf8")
FORM = """<form action=uso_form>
Write here <input type=text name=t
and press <input type=submit value
</form>""" .encode("utf8")
```

HEAD: the top, fixed part of web page

FORM: the bottom, fixed part of web page

```
class MyHTTPRequestHandler(BaseHTTPRequestHandler):
    def do_GET(self):
        try:
            text=self.path.split("?")[1].split("=")[1]
        except:
            text=""
        self.send_response(200)
        self.send_header(b"Content-Type", "text/html")
        self.end_headers()
        self.wfile.write(HEAD)
        if text:
            msg = "You wrote: %s <p>%text
            self.wfile.write(msg.encode("utf8"))
        self.wfile.write(FORM)
```

Method do_Get(): is called to "serve" each client request

```
class WebServer(HTTPServer):
    def __init__(self):
        server_address = ('', 8888)
        HTTPServer.__init__(self, server_address, MyHTTPRequestHandler)

    def serve_forever(self):
        while True:
            self.handle_request()

server = WebServer()
server.serve_forever()
```

We implement the server deriving from class HTTPServer and implementing method: serve_forever()

file: webserver.py

```
from http.server import HTTPServer, BaseHTTPRequestHandler
```

```
HEAD = """<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01//EN"
<html><head>
</head><body>
<h3>Python for Astronomy 2018</h3>
<h2>Simple Web Server</h2>""" .encode("utf8")
FORM = """<form action=uso_form>
Write here <input type=text name=t
and press <input type=submit value
</form>""" .encode("utf8")
```

HEAD: the top, fixed part of web page

FORM: the bottom, fixed part of web page

```
class MyHTTPRequestHandler(BaseHTTPRequestHandler):
    def do_GET(self):
        try:
            text=self.path.split("?")[1].split("=")[1]
        except:
            text=""
        self.send_response(200)
        self.send_header(b"Content-Type", "text/html")
        self.end_headers()
        self.wfile.write(HEAD)
        if text:
            msg = "You wrote: %s <p>%text
            self.wfile.write(msg.encode("utf8"))
        self.wfile.write(FORM)
```

Method do_Get(): is called to "serve" each client request

Prepare required HTTP header

```
class WebServer(HTTPServer):
    def __init__(self):
        server_address = ('', 8888)
        HTTPServer.__init__(self, server_address, MyHTTPRequestHandler)

    def serve_forever(self):
        while True:
            self.handle_request()

server = WebServer()
server.serve_forever()
```

We implement the server deriving from class HTTPServer and implementing method: serve_forever()

file: webserver.py

```
from http.server import HTTPServer, BaseHTTPRequestHandler
```

```
HEAD = """<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01//EN"
<html><head>
</head><body>
<h3>Python for Astronomy 2018</h3>
<h2>Simple Web Server</h2>""" .encode("utf8")
FORM = """<form action=uso_form>
Write here <input type=text name=t
and press <input type=submit value
</form>""" .encode("utf8")
```

HEAD: the top, fixed part of web page

FORM: the bottom, fixed part of web page

```
class MyHTTPRequestHandler(BaseHTTPRequestHandler):
    def do_GET(self):
        try:
            text=self.path.split("?")[1].split("=")[1]
        except:
            text=""
        self.send_response(200)
        self.send_header(b"Content-Type", "text/html")
        self.end_headers()
        self.wfile.write(HEAD)
        if text:
            msg = "You wrote: %s <p>%text
            self.wfile.write(msg.encode("utf8"))
        self.wfile.write(FORM)
```

Method do_Get(): is called to "serve" each client request

Prepare required HTTP header

Write back HTML code

```
class WebServer(HTTPServer):
    def __init__(self):
        server_address = ('', 8888)
        HTTPServer.__init__(self, server_address, MyHTTPRequestHandler)

    def serve_forever(self):
        while True:
            self.handle_request()

server = WebServer()
server.serve_forever()
```

We implement the server deriving from class HTTPServer and implementing method: serve_forever()

In python you have several choices for GUI programming:

- Tkinter/Tix
- PyQt
- kiwy
- wxPython
- ...

In python you have several choices for GUI programming:

- Tkinter/Tix
- PyQt
- kiwy
- wxPython
- ...

file: `gui1.py`

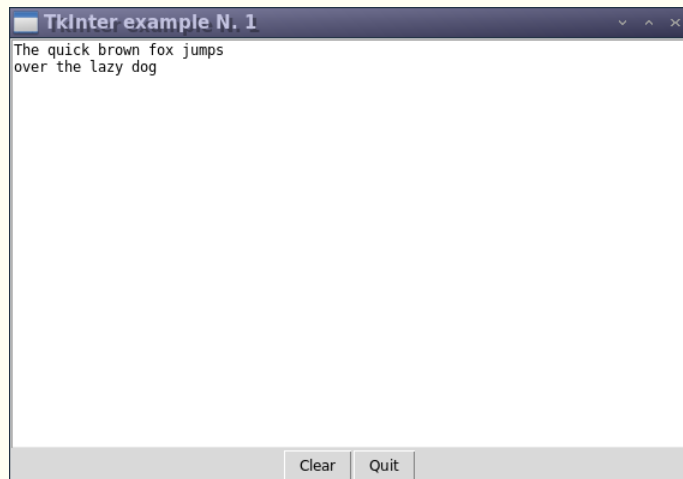
```
import tkinter as tk
```

```
class MyWidget(tk.Frame):  
    def __init__(self, root):  
        tk.Frame.__init__(self, root)  
        self.text=tk.Text(self)  
        self.text.pack(side=tk.TOP)  
        bottom=tk.Frame(self)  
        bottom.pack(side=tk.TOP)  
        b1=tk.Button(bottom, text="Clear", command=self.cancella)  
        b1.pack(side=tk.LEFT)  
        b2=tk.Button(bottom, text="Quit", command=root.destroy)  
        b2.pack(side=tk.LEFT)  
    def cancella(self):  
        self.text.delete(1.0, tk.END)
```

```
root=tk.Tk()  
root.title("TkInter example N. 1")  
wdg=MyWidget(root)  
wdg.pack()  
root.mainloop()
```

In python you have several choices for GUI programming:

- Tkinter/Tix
- PyQT
- kiwy
- wxPython
- ...



file: `gui1.py`

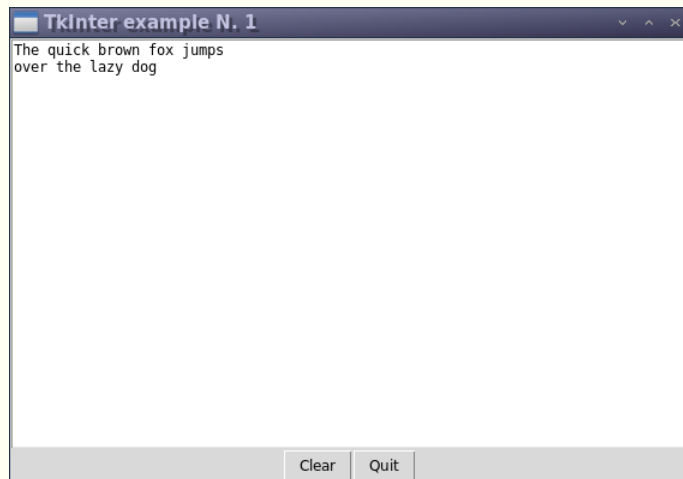
```
import tkinter as tk
```

```
class MyWidget(tk.Frame):  
    def __init__(self, root):  
        tk.Frame.__init__(self, root)  
        self.text=tk.Text(self)  
        self.text.pack(side=tk.TOP)  
        bottom=tk.Frame(self)  
        bottom.pack(side=tk.TOP)  
        b1=tk.Button(bottom, text="Clear", command=self.cancella)  
        b1.pack(side=tk.LEFT)  
        b2=tk.Button(bottom, text="Quit", command=root.destroy)  
        b2.pack(side=tk.LEFT)  
    def cancella(self):  
        self.text.delete(1.0, tk.END)
```

```
root=tk.Tk()  
root.title("TkInter example N. 1")  
wdg=MyWidget(root)  
wdg.pack()  
root.mainloop()
```

In python you have several choices for GUI programming:

- Tkinter/Tix
- PyQt
- kiwy
- wxPython
- ...



file: `gui1.py`

```
import tkinter as tk
```

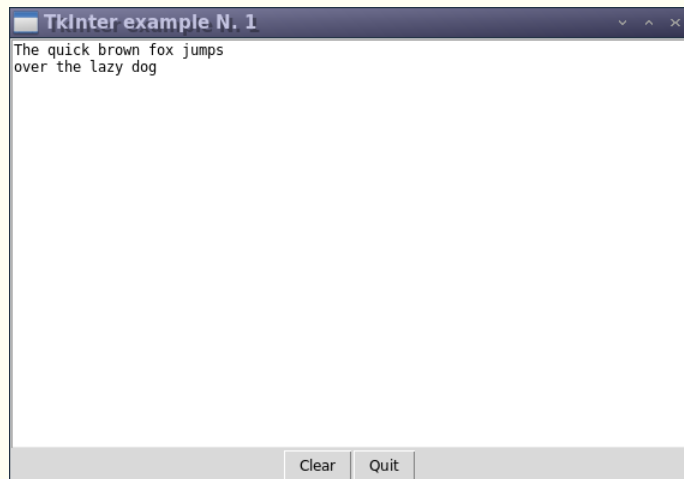
```
class MyWidget(tk.Frame):  
    def __init__(self, root):  
        tk.Frame.__init__(self, root)  
        self.text=tk.Text(self)  
        self.text.pack(side=tk.TOP)  
        bottom=tk.Frame(self)  
        bottom.pack(side=tk.TOP)  
        b1=tk.Button(bottom, text="Clear", command=self.cancella)  
        b1.pack(side=tk.LEFT)  
        b2=tk.Button(bottom, text="Quit", command=root.destroy)  
        b2.pack(side=tk.LEFT)  
    def cancella(self):  
        self.text.delete(1.0, tk.END)
```

1. Define a sub widget

```
root=tk.Tk()  
root.title("TkInter example N. 1")  
wdg=MyWidget(root)  
wdg.pack()  
root.mainloop()
```

In python you have several choices for GUI programming:

- Tkinter/Tix
- PyQt
- kiwy
- wxPython
- ...



file: gui1.py

```
import tkinter as tk
```

```
class MyWidget(tk.Frame):
```

```
    def __init__(self, root):
```

```
        tk.Frame.__init__(self, root)
```

```
        self.text=tk.Text(self)
```

```
        self.text.pack(side=tk.TOP)
```

```
        bottom=tk.Frame(self)
```

```
        bottom.pack(side=tk.TOP)
```

```
        b1=tk.Button(bottom, text="Clear", command=self.cancella)
```

```
        b1.pack(side=tk.LEFT)
```

```
        b2=tk.Button(bottom, text="Quit", command=root.destroy)
```

```
        b2.pack(side=tk.LEFT)
```

```
    def cancella(self):
```

```
        self.text.delete(1.0, tk.END)
```

```
root=tk.Tk()
```

```
root.title("TkInter example N. 1")
```

```
wdg=MyWidget(root)
```

```
wdg.pack()
```

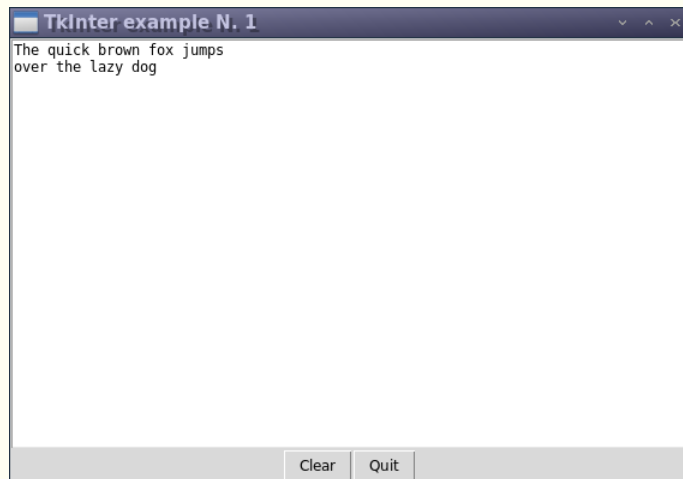
```
root.mainloop()
```

1. Define a sub widget

2. put it in place

In python you have several choices for GUI programming:

- Tkinter/Tix
- PyQT
- kiwy
- wxPython
- ...



file: gui1.py

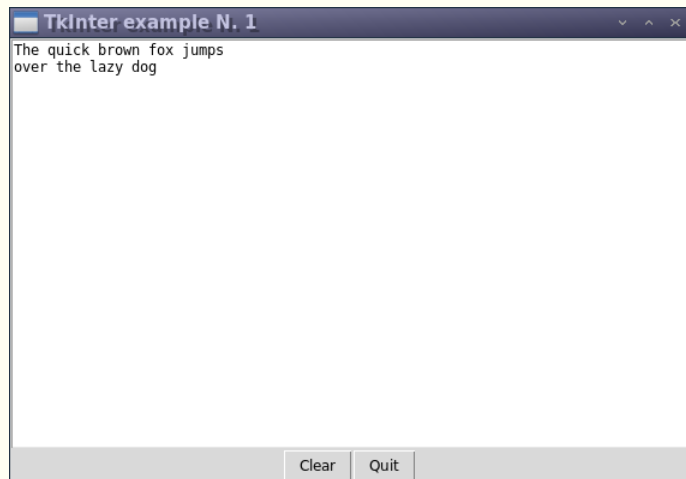
```
import tkinter as tk
```

```
class MyWidget(tk.Frame):  
    def __init__(self, root):  
        tk.Frame.__init__(self, root) 1. Define a sub widget  
        self.text=tk.Text(self) 2. put it in place  
        self.text.pack(side=tk.TOP)  
        bottom=tk.Frame(self)  
        bottom.pack(side=tk.TOP)  
        b1=tk.Button(bottom, text="Clear", command=self.cancella)  
        b1.pack(side=tk.LEFT)  
        b2=tk.Button(bottom, text="Quit", command=root.destroy)  
        b2.pack(side=tk.LEFT)  
    def cancella(self):  
        self.text.delete(1.0, tk.END)
```

```
root=tk.Tk()  
root.title("Tkinter example")  
wdg=MyWidget(root) Instantiate the main widget  
wdg.pack()  
root.mainloop()
```

In python you have several choices for GUI programming:

- Tkinter/Tix
- PyQT
- kiwy
- wxPython
- ...



file: gui1.py

```
import tkinter as tk
```

```
class MyWidget(tk.Frame):  
    def __init__(self, root):  
        tk.Frame.__init__(self, root) 1. Define a sub widget  
        self.text=tk.Text(self) 2. put it in place  
        self.text.pack(side=tk.TOP)  
        bottom=tk.Frame(self)  
        bottom.pack(side=tk.TOP)  
        b1=tk.Button(bottom, text="Clear", command=self.cancella)  
        b1.pack(side=tk.LEFT)  
        b2=tk.Button(bottom, text="Quit", command=root.destroy)  
        b2.pack(side=tk.LEFT)  
    def cancella(self):  
        self.text.delete(1.0, tk.END)
```

```
root=tk.Tk()  
root.title("TkInter example")  
wdg=MyWidget(root) Instantiate the main widget  
wdg.pack() Start GUI internal loop  
root.mainloop()
```

GUI programming style is **event driven**

GUI programming style is event driven

file: gui2.py

```
import sys
from threading import Thread
import tkinter as tk

class Input(Thread):
    def __init__(self, wdg):
        Thread.__init__(self)
        self._wdg=wdg
        self.daemon=True

    def run(self):
        while True:
            l=sys.stdin.readline()
            self._wdg.text.insert(tk.END,l)

class MyWidget(tk.Frame):
    def __init__(self, root):
        tk.Frame.__init__(self, root)
        self.text=tk.Text(self)
        self.text.pack(side=tk.TOP)
        bottom=tk.Frame(self)
        bottom.pack(side=tk.TOP)
        b1=tk.Button(bottom, text="Clear", command=self.clear)
        b1.pack(side=tk.LEFT)
        b2=tk.Button(bottom, text="Quit", command=root.destroy)
        b2.pack(side=tk.LEFT)

    def clear(self):
        self.text.delete(1.0, tk.END)

root=tk.Tk()
root.title("TkInter example N. 2")
wdg=MyWidget(root)
wdg.pack()
inp=Input(wdg)
inp.start()
print("\nNow write some lines ... \n")
root.mainloop()
```

GUI programming style is event driven

file: `gui2.py`

```
import sys
from threading import Thread
import tkinter as tk

class Input(Thread):
    def __init__(self, wdg):
        Thread.__init__(self)
        self._wdg=wdg
        self.daemon=True

    def run(self):
        while True:
            l=sys.stdin.readline()
            self._wdg.text.insert(tk.END,l)

class MyWidget(tk.Frame):
    def __init__(self, root):
        tk.Frame.__init__(self, root)
        self.text=tk.Text(self)
        self.text.pack(side=tk.TOP)
        bottom=tk.Frame(self)
        bottom.pack(side=tk.TOP)
        b1=tk.Button(bottom, text="Clear", command=self.clear)
        b1.pack(side=tk.LEFT)
        b2=tk.Button(bottom, text="Quit", command=root.destroy)
        b2.pack(side=tk.LEFT)

    def clear(self):
        self.text.delete(1.0, tk.END)

root=tk.Tk()
root.title("TkInter example N. 2")
wdg=MyWidget(root)
wdg.pack()
inp=Input(wdg)
inp.start()
print("\nNow write some lines ... \n")
root.mainloop()
```

The threading module supports the *multithreading* programming style.

In our case we use it to have two "main loops" running concurrently

GUI programming style is event driven

file: gui2.py

```
import sys
from threading import Thread
import tkinter as tk

class Input(Thread):
    def __init__(self, wdg):
        Thread.__init__(self)
        self._wdg=wdg
        self.daemon=True

    def run(self):
        while True:
            l=sys.stdin.readline()
            self._wdg.text.insert(tk.END,l)

class MyWidget(tk.Frame):
    def __init__(self, root):
        tk.Frame.__init__(self, root)
        self.text=tk.Text(self)
        self.text.pack(side=tk.TOP)
        bottom=tk.Frame(self)
        bottom.pack(side=tk.TOP)
        b1=tk.Button(bottom, text="Clear", command=self.clear)
        b1.pack(side=tk.LEFT)
        b2=tk.Button(bottom, text="Quit", command=root.destroy)
        b2.pack(side=tk.LEFT)

    def clear(self):
        self.text.delete(1.0, tk.END)

root=tk.Tk()
root.title("TkInter example N. 2")
wdg=MyWidget(root)
wdg.pack()
inp=Input(wdg)
inp.start()
print("\nNow write something")
root.mainloop()
```

The threading module supports the *multithreading* programming style.

In our case we use it to have two "main loops" running concurrently

First loop

GUI programming style is event driven

file: `gui2.py`

```
import sys
from threading import Thread
import tkinter as tk
```

```
class Input(Thread):
    def __init__(self, wdg):
        Thread.__init__(self)
        self._wdg=wdg
        self.daemon=True
```

```
    def run(self):
        while True:
            l=sys.stdin.readline()
            self._wdg.text.insert(tk.END,l)
```

The threading module supports the *multithreading* programming style.

In our case we use it to have two "main loops" running concurrently

Second loop

```
class MyWidget(tk.Frame):
    def __init__(self, root):
        tk.Frame.__init__(self, root)
        self.text=tk.Text(self)
        self.text.pack(side=tk.TOP)
        bottom=tk.Frame(self)
        bottom.pack(side=tk.TOP)
        b1=tk.Button(bottom, text="Clear", command=self.clear)
        b1.pack(side=tk.LEFT)
        b2=tk.Button(bottom, text="Quit", command=root.destroy)
        b2.pack(side=tk.LEFT)
```

```
    def clear(self):
        self.text.delete(1.0, tk.END)
```

```
root=tk.Tk()
root.title("TkInter example N. 2")
wdg=MyWidget(root)
wdg.pack()
inp=Input(wdg)
inp.start()
print("\nNow write something")
root.mainloop()
```

First loop